Subject curriculum intent:	We want our pupils to be able to develop functional shape skills so that they can be as independent as possible in their adulthood whereby they use and applying shape knowledge to understand perimeter and area. We want our pupils to					
	 develop fluency in the fundamentals of mathematics so that they are efficient in using and selecting the appropriate strategies to <u>use shape skills</u> including mental methods, underpinned by mathematical concepts can solve problems by applying their mathematics to a variety of problems with increasing sophistication, including in unfamiliar contexts and to model real-life scenarios can reason mathematically by following a line of enquiry and develop and present a justification, argument or proof using mathematical language. In all math lessons, teachers plan engaging lessons with the aim that pupils: master skills in maths which they are then able to apply to a range of contexts within the school and home context embed their new skills and understanding to a range of contexts; thus supporting application and progress in learning acquire core mathematical skills to support their independence as they progress through the school are able to apply their understanding; supporting them in other areas of the curriculum 					
End of KS3	intent/outcome	End of KS4 intent/outcome	End of KS5 intent/outcome			
Students will 3D shapes. S properties of able to sort s properties. Students will measuring sk perimeter of standard unit connections t	be confident in identifying 2D and tudents will begin to recognise the 2D and 3D shapes as well as being shapes based on colours and begin to use and apply their ills to measure the sides and/or 2D shapes using non-standard or ts. They will begin to make to properties of shapes to do this.	Students will continue to build on their learning from key stage 3. Students will be able to name 2D and 3D shapes by sight and develop confidence in identifying their properties. Students will confidently use and apply their measuring skills to measure the perimeter of shapes. Where appropriate, students will begin to use and apply their measure and multiplication skills to calculate areas of 3D shapes.	Students will continue to develop their geometry and measurement skills, building on from KS4. Students wil become more confident in using nets to recognise 3D shapes and their properties. Students will use and appl their perimeter and area knowledge and skills to use functionally as a young adult. For example, planning which furniture to have for a room in the home.			
Intent for this topic:	This half term, pupils will continue will be able to develop their under properties of shapes. Students w	1 e to build on the knowledge gained from Key stage 3 rstanding of 2D and 3D shapes. Students will be able ill create and complete patterns using shapes and wi	I . Starting from their last learning point, students e to use verbal and written skills to describe the II be able to describe different patterns. Students			

	will continue to develop independence skills recognising shapes in everyday items and areas that they use (e.g. what shapes can you see in
	the food tech room?)
Key	Square, circle, triangle, rectangle, oval, pentagon, octagon, cube, sphere, cone, cylinder, cuboid, 2D, 3D, sides, corners, edges, faces,
vocabulary	properties, sorting.
taught	
within this	
topic:	
Links to	- PE-Gymnastics-shapes
other	- PSHCE- Similarities and differences
subjects:	

Suggested flow:

This flow is to be used as a guide. Teachers to adapt the flow to meet the needs and abilities of students within their class.

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Pre-assessment. What knowledge and skills do pupils already have?	Symmetry in shapes	Properties of 2D/3D shapes. Including angles	Shape sequences/Position and direction of shapes	Length- Measuring length of shapes in cm.	Calculating perimeters of shapes.
Identifying 2D/3D shapes.			Understanding lines of symmetry.		Finding missing measurements.
			Link to statistics. Early algebra skills.	Early algebra skills.	Early algebra skills.

Shape knowledge and skills:

	<u>B2 P5</u>	<u>B2 P6-8</u>	<u>B2 step 1c-1b</u>	<u>B2 Step 1b-2c</u>	<u>B2 Step 2c-2a</u>	<u>B2 Step 2a-3a</u>
<u>Subject</u>	<u>To know</u> to pick up	<u>To know</u> that the	<u>To know</u> size, colour	<u>To know</u> and name 3D	<u>To know</u>	<u>To know</u> to use a
<u>specific</u>	and look at a range	shape is the same	and position do not	shapes: sphere,	properties of all	ruler to draw
knowledge	of shapes available	even when it is a	alter the name of the	cuboid, cube and	2D shapes	shapes
		different colour/size	shape	pyramid.		
What do	<u>To know</u> to feel the	from the original			<u>To know</u> where	<u>To know</u> what a
pupils need	whole shape		<u>To know</u> the word		lines of symmetry	right angle is
to know?			'dimensional'		are for 2D shapes	

	<u>To know</u> shapes go	<u>To know</u> the shape is		<u>To know</u> which shapes		<u>To know</u> angles:
	onto the peg board	the same even when it is turned <u>To know</u> a triangle by their three representations (do not need to know mathematical names - just that they are all triangles) <u>To know</u> the name of 2D shapes: circle, square, rectangle, triangle and oval	<u>To know</u> what a shape or 2D or 3D <u>To know</u> 3D shapes: sphere, cuboid, cube and pyramid.	are 3D without visuals	<u>To know</u> properties of all 3D shapes	acute and obtuse
<u>Subject</u> <u>specific</u> <u>skills</u> What do pupils need to be able to do?	<u>Is able to</u> experience and handle different shapes <u>Is able to</u> place a shape inside a suitable space (e.g. Numicon on a pegboard) <u>Is able to</u> make marks using a shape on a page (printing)	<u>Is able to</u> find physical shapes that are the same. <u>Is able to</u> experience drawing around a shape <u>Is able to</u> name 2D shapes: Rectangles, squares, circles, triangles and ovals (P8) <u>Is able to</u> count number of sides on simple shapes	<u>Is able to</u> find 2d shapes in their environment <u>Is able to</u> separate 2d and 3d shapes <u>Is beginning to</u> recognise and name 3D shapes: sphere, cuboid, cube and pyramid.	<u>To be able to</u> relate images to 3D shapes <u>Is able to</u> name 3D shapes from a picture or symbol alone <u>Is able to</u> compare and sort common 2d and 3d shapes and every day objects	<u>Is able to</u> identify and find properties of 2d shapes; including sides and line of symmetry <u>Is able to</u> identify and describe 3d shapes; including edges, vertices and faces <u>Is able to</u> identify 2d shapes on the faces of 3d shapes	Is able to shapes accuratelyIs able to create 3d shapes using pliable materialIs able to describe 3d shapesIs able to identify right angles in shapesIs able to be able to identify horizontal and vertical lines and pairs of perpendicular and parallel lines

Suggested	 Using concrete 2D and 3D shapes. Active learning opportunities or Kahoot for consolidation
teaching	 Using standard or non-standard units to measure sides of 2D shapes
<u>activities</u>	 Using knowledge of shape properties to identify missing lengths of sides
	• Use and apply addition/counting skills to measure perimeter. Can do this practically outside to measure perimeter of benches,
	fencing, small play area and so on
	• Use and apply multiplication skills to calculate area (if pupils are working at this level)

Length knowledge and skills:

	<u>B2 P5</u>	<u>B2 P6-8</u>	<u>B2 step 1c-1b</u>	<u>B2 Step 1b-2c</u>	<u>B2 Step 2c-2a</u>	<u>B2 Step 2a-3a</u>
<u>Subject</u>	<u>To know</u> key words:	<u>To know</u> they can	<u>To know</u> they can	<u>To know</u> a ruler	<u>To know</u> which is	<u>To know</u> how to
<u>specific</u>	big/small	measure lengths using	measure lengths using	measures length	the correct	break down a
<u>knowledge</u>	tall/short	cubes	cubes, objects or		standard unit for	worded problem
			hand-spans	<u>To know</u> how to use a	a measurement	related to
What do	<u>To know</u> to place			ruler correctly: start	e.g. mm,cm,m,g,kg	measure
pupils need	objects next to		Is able to measure	at zero and not end	etc	
to know?	each other to		using non-standard	of ruler, then see		
	accurately compare		units, staring from	where the object	<u>To know</u> what	
	inc. from same		the edge of an object	ends	measuring tool is	
	starting point		or shape.		needed to	
				<u>To know</u> rulers only	measure	
				accurately measure	something specific	
				straight objects - not		
				curved.		
				<u>To know</u> cm and mm		
				are units to measure		
				length		
				<u>To know</u> 10 mm = 1cm		
<u>Subject</u>	<u>Is able to</u> find big	<u>Is able to</u> use every	<u>Is able to</u> measure	<u>Is able to</u> measure	<u>Is able to</u> use	<u>Is able to</u> solve
<u>specific</u>	and small objects on	day language to talk	lengths using	the perimeter of 2d	standardised	worded problems
<u>skills</u>	request.	about size in context	cubes/objects/	shapes (cm)	measuring tools to	related to
		and through play:	Hand-spans		measure length.	measure.
What do	Experience	Length and size.		<u>Is able to</u> compare		
pupils need	comparing heights			and describe lengths		
to be able	by placing objects			and heights using		
to do?	next to each other.	<u>Is able to</u> compare		'double/half'		
		and describe lengths		vocabulary		

	Is able to indicate	and heights using				
	which of two saucepans is the bigger. Experience comparing sizes by placing objects next to each other	'long/short, tall short' vocabulary		<u>Is beginning to</u> use standardised measuring tools to measure length e.g. ruler (start with whole cm, then move onto cm & mm combined) <u>Is able to</u> solve practical problems for length.		
Suggested teaching activities How should I teach this?	 Line up toys according to size Measuremen t stories Compare familiar objects one small and one big 	 Role play situations with comparative language e.g. shop. Please can I have a long piece of string? Order the length of carrots grown when dug out Compare heights of square block / steps in right hand corner of soft play room 	 Ordering heights of children in the class Measure using hand spans/bricks Compare length of two of the same food grown Measure marked out areas of soft play using hand spans 	 Measure with ruler/m wheel Have competition of how far chn can run in 30 secs and measure etc Measure marked out areas of soft play using m and cm 	 Add measurem ents of shapes/ar eas together and check with addition method e.g. measure classroom area and add together. Measure area and perimeter of marked out areas of soft play 	